Shuttle Orbiter **Remote Manipulator System** Mechanical Systems

0 Shuttle Orbiter was designed with a capability to transport large Payloads

- 0 In general the concept was to bring varied payloads to various orbital altitudes and inclinations
- 0 Initial Orbiter configuration had a large payload bay with a significant payload capability 65,000lbs, 15ft diameter, 60ft long.
- 0 Initial design did not define a concept for handling payloads
- 0 NASA resources were used to assure Shuttle Transportation System's flight worthiness as prime objective
- 0 Manipulator Concepts were initiated in the early 1970's competed for resources with other programs:
 - Skylab
 - Apollo Soyez Test Project
 - Prime objective of Shuttle Transportation System

Exploratory Development – Concept Definition

0 NASA Centers explored many concepts – all had shortcomings

- 0 Most payload handling systems were designed to perform either deployment or retrieval tasks. None were proficient at both tasks.
- 0 Manipulators were contenders once requirements became more refined.
- 0 JSC Spacecraft Design Division began to assign resources to understand the functions, design and operations of manipulators
- 0 Initial studies included use of available Atomic Energy Commission manipulators that were designed for remote handling of radio active items
- 0 Analyses indicated that exploratory hardware development was necessary
- 0 Objectives were to determine the mix of handling and design requirements

0 Initial test with master slave systems indicated that several design requirements were not compatible with ergonomics or available resources of the Orbiter Flight Deck

- Large sweep volume was required
- Ratcheting of master to change movement ratio

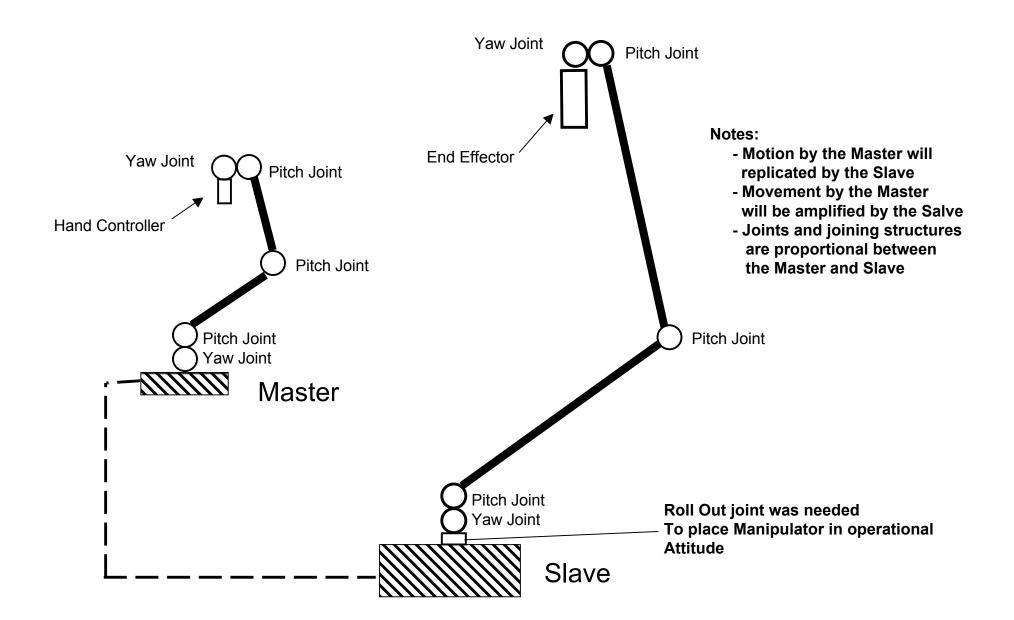
0 The tactile feedback was very desirable for dexterous operations

0 Available master-slave units were of small size; though dexterous, amplification to a large cargo handing system was marginal

0 During several tests, operators arm became tired

0 Master-slave concept was maintained for future testing – other control schemes analysis were initiated

Master – Slave Concept



Determination of Concept Requirements

0 Initial operations indicated that a larger system was needed to determine needed requirements

0 An industrial Manipulator was purchased to continue concept development

- A G.E. hydraulic manipulator was located
- It was formerly used by Pittsburgh Plate Glass Co.
 - 25 feet long used for moving plate glass
 - Master-Slave control system
 - Vacuum end effector

0 Several concept elements to be analyzed

- Master-Slave/alternate concept
- Feedback vs fixed hand controller
- Viewing line sight/TV
- End effector configuration
- Power source
- Size, joint speed, tip speed
- Payload/cargo handling
- Satellite Capture and Retrieval

Small Facility – Building 13 High Bay

0 The larger manipulator required a much larger floor space to accommodate the initial development and anticipated growth-manipulator approx 30ft

0 Analysis indicated that an air bearing floor was needed

- 0 The Initial floor was about 25 ft by 30 ft in size; the floor was sufficiently smooth to accommodate:
 - Heavy weight payloads- air bearings
 - Stationary payloads
 - Free flying satellites- air bearings

0 Initial findings determined several requirements

- Master-slave system was used but not optimum
- Feedback was not a facilitator
- Line of sight and TV would be required
- No suitable end effector configuration was defined
- End effector tip speed was defined
- Moving satellites could be captured and retrieved
- Analyses defined that an orbital hydraulic system was not optimum

0 Larger facilities were required to develop and confirm requirements

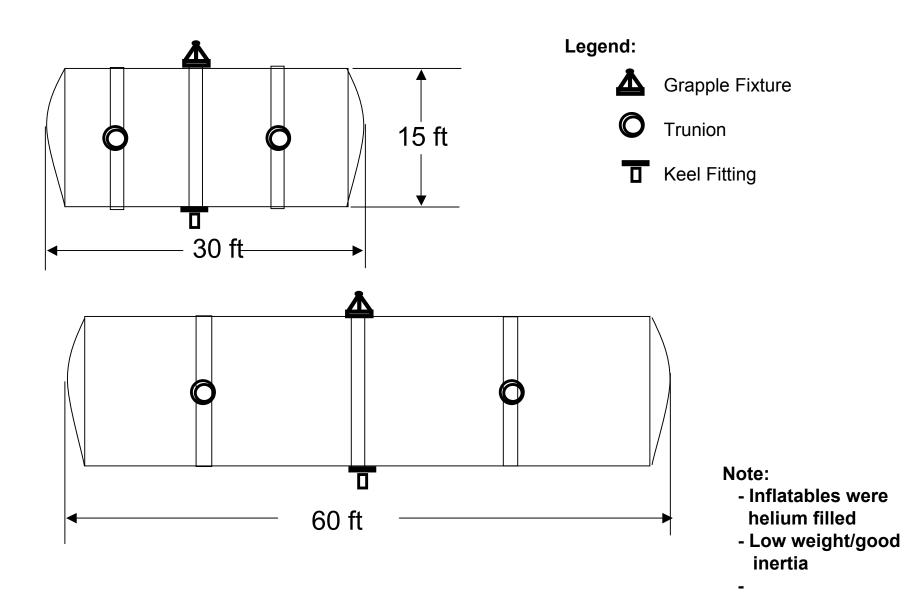
0 As requirement developed, full scale Orbiter mockups were needed to prove scale integrity

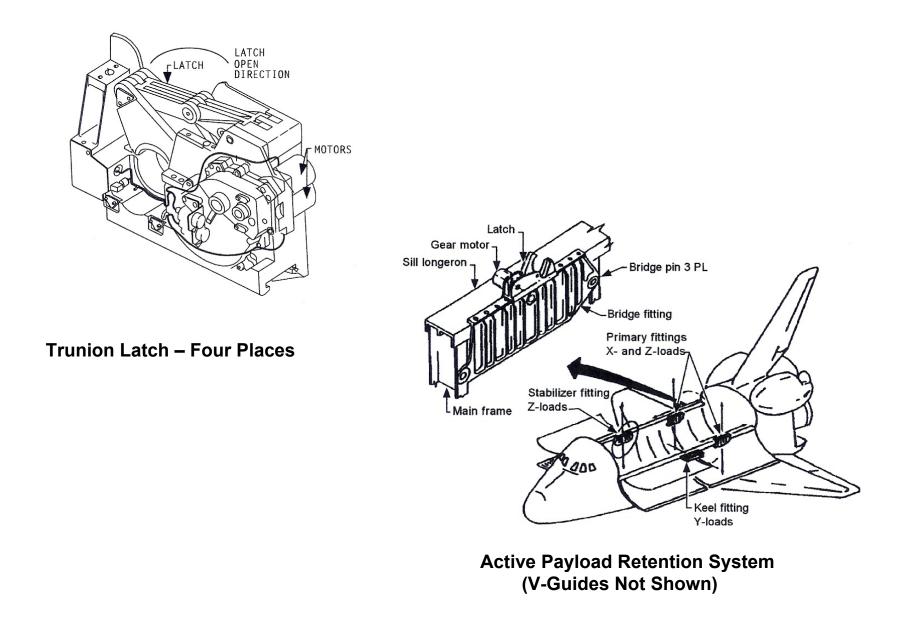
0 In addition to the full scale Orbiter Trainers/Mockups, an entire building was fabricated to confirm manipulator proof of concept

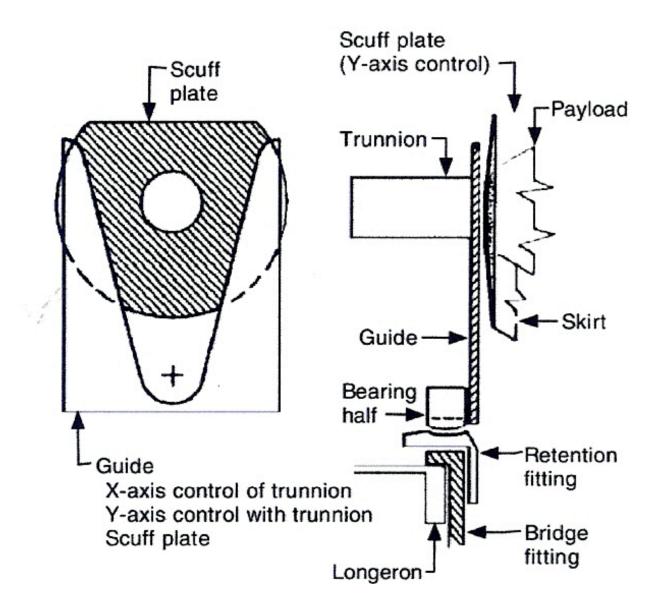
0 A new smoother floor was fabricated – approximately 60ft x 40ft

- 0 Manipulator sized increased to simulate concept for Orbiter and installed in a full scale mockup – 50ft length with hydraulic to simulate electrical system
- 0 Large scale payloads were also needed
- 0 A complete retention system was also devised to hold the payloads
- 0 Analysis and design began to develop a fixed hand controller concept

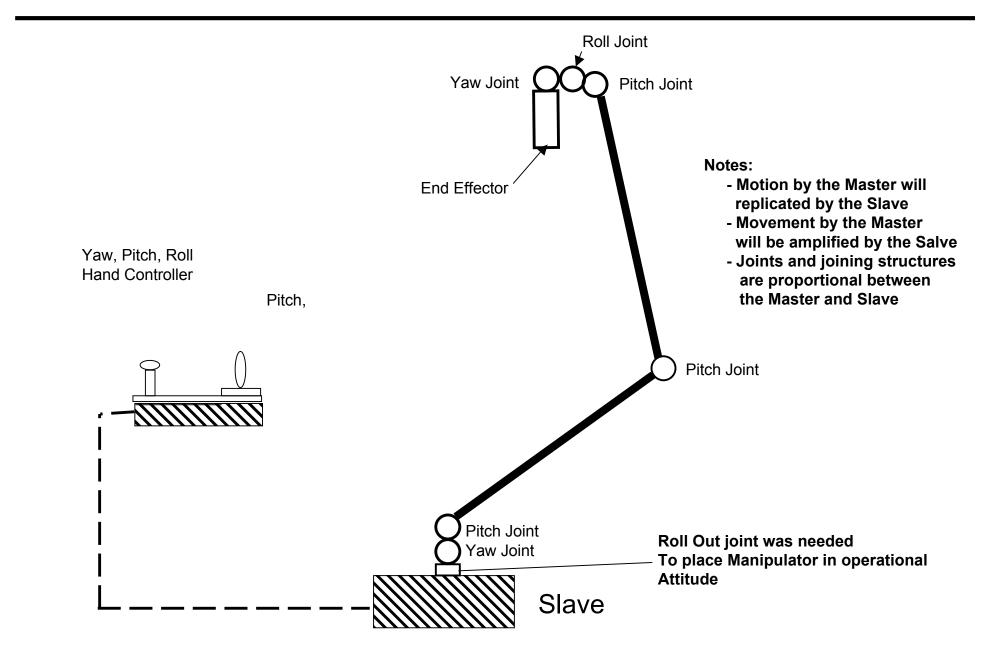
Payload Simulations - Inflatables



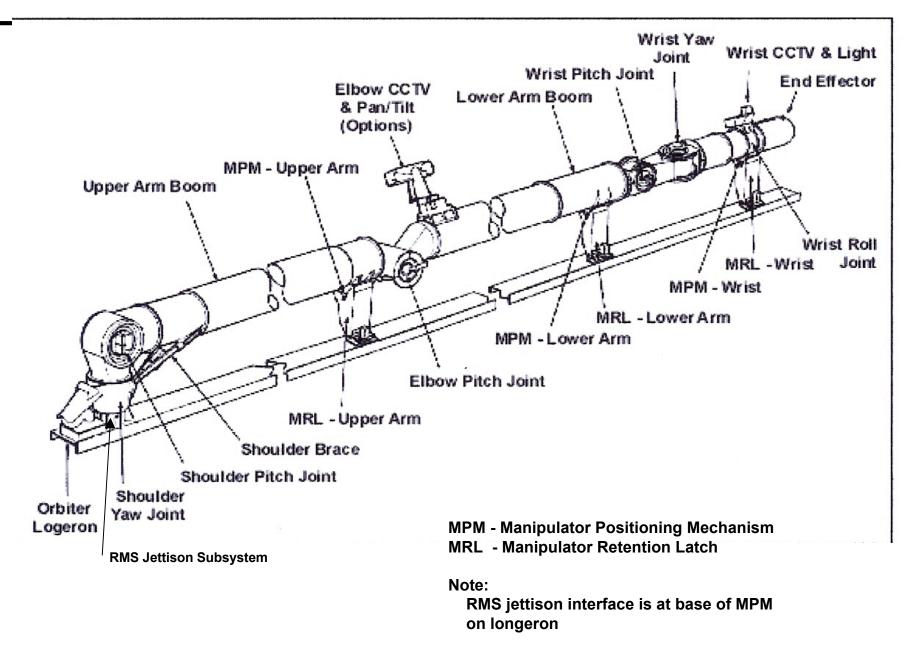




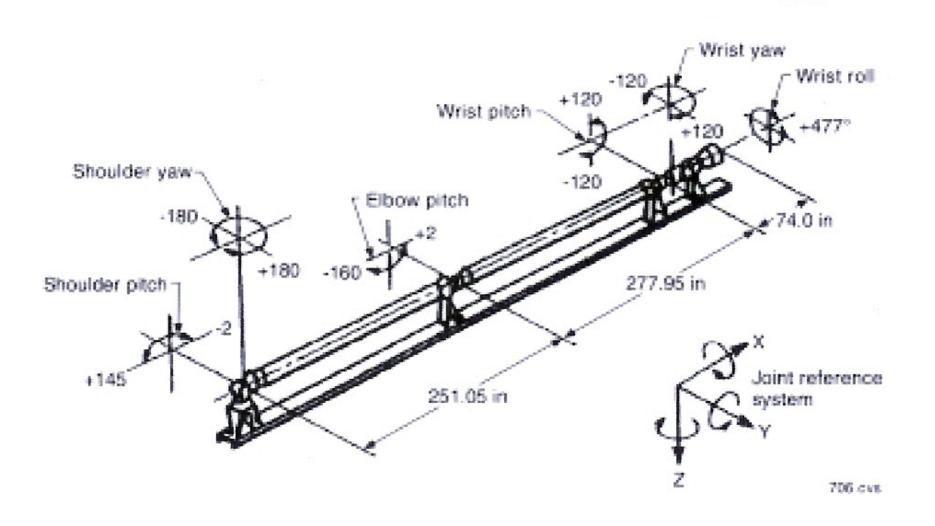
Hand Controllers - Manipulator



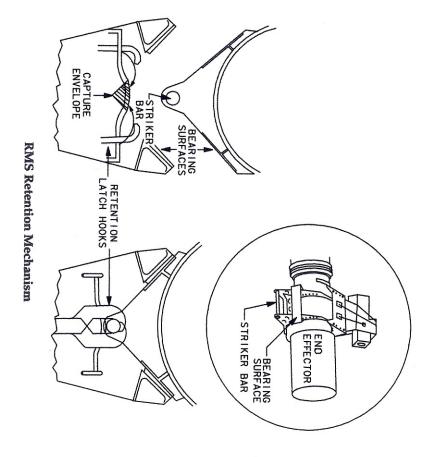
Orbiter Remote Manipulator

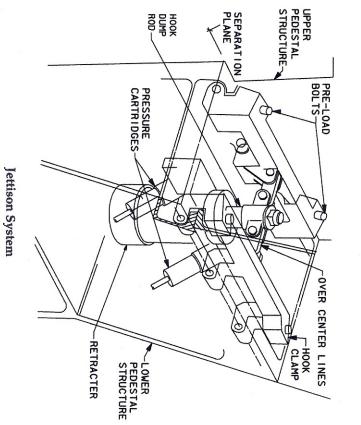


Orbiter RMS – Dimensions & Joint Limits

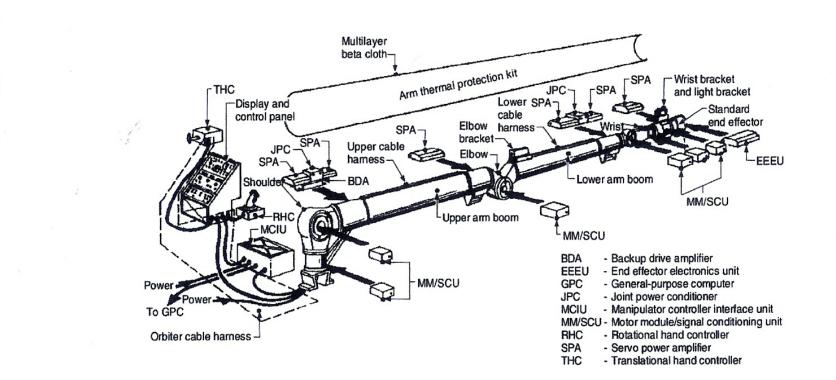


Manipulator System Retention System

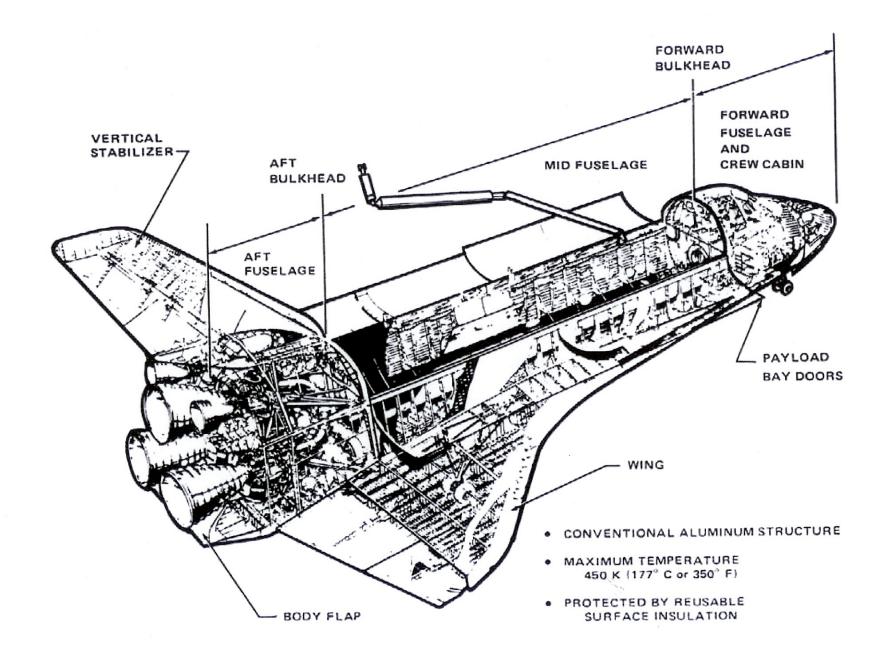




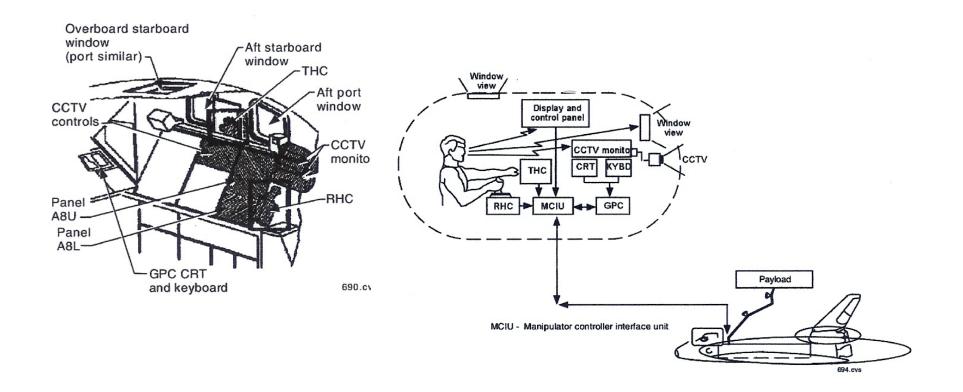
Orbiter Remote Manipulator System Avionics

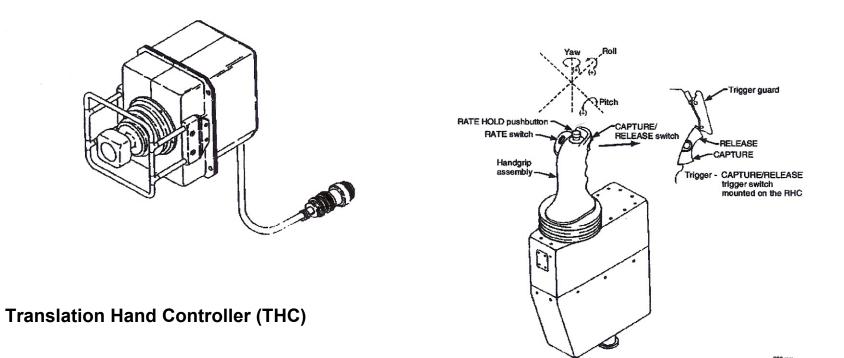


Orbiter Payload Bay



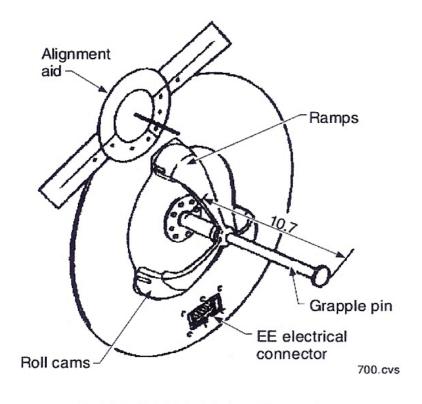
Orbiter Flight Deck Work Station



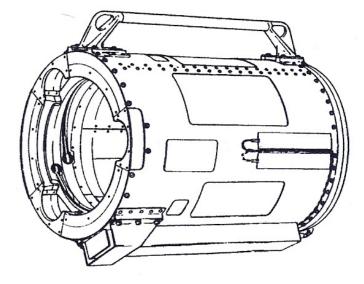


Rotational Hand Controller (RHC)

Payload Grapple Fixture – End Effector



Grapple Fixture



End Effector

0 Backup Mode

- Joint or electrical failure was most likely necessity for a backup mode
- Single Joint mode
 - As implied, commands a single joint
 - This mode is computer supported
- **Direct** joint mode
 - Commands single joint
 - Commands transmitted by hard wire

0 Jettison

- Failure that would prohibit RMS operation
- Would jeopardize safety
- Non propulsive jettison is performed
- Expedited Jettison is also available

Concluding Remarks – Remote Manipulator System

- 0 Though initial requirements were not well defined, the use of development concepts and hardware did enhance a workable system
- 0 Use of available technology and equipment expedited the derivation of the the flight design
- 0 Integration of the Crewman into the system did require adjustments in the the control system
- 0 Initial inflatable testing was crucial in determining feasibility and viability of the design
- 0 International cooperation was not a hindrance in Remote Manipulator development
- 0 The initial design though upgraded with improvements is still flying